

RULES OF THE GAME

Allianz 

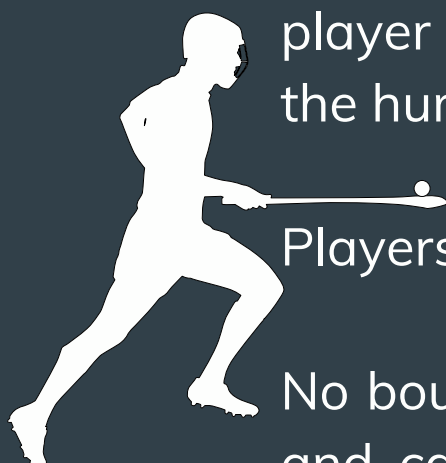
HURLING / CAMOGIE



SOLOING

Solo is NOT allowed.

A player may catch the ball, take a tap on their hurley and bring it back onto their hand once. A player who has not caught the ball may play it from the hurley into their hand twice.



Players can take 4 steps before and after their tap.

No bouncing the ball off the ground with the hurley and catching it again. A free against the player's team is awarded if this happens.

PUCKOUTS

The goalkeeper must take all puck-outs.

A score from puck-out is not allowed.



tap
is
allowed

SUBSTITUTIONS

Unlimited substitution from the halfway line is permitted with referee's permission.



STEPS

A player is allowed to take a maximum of 4 steps at any time.



EQUIPMENT

All players, including substitutes, must wear a helmet with a faceguard.

A juvenile size 4 leather sliotar shall be used.



GOALKEEPERS

Goalkeepers cannot be swapped outfield unless referee is consulted.



65S

65s are to be taken from a position indicated by the referee.

PENALTIES

There are no penalties. If a foul is committed in the goal area, the referee will award a free in front of the goals and indicate where it should be taken from.



SIDELINE CUTS

A sideline cut is taken at the point where the ball left the pitch. It must be taken from the ground.

If a player on the team taking a side line puck fails to strike the ball at the first attempt, they shall be allowed to make a second attempt.

Only after a second failed attempt to strike the ball may a player from the other side approach.

FREES

After a player has committed a foul, the other team may take a free at the point where the foul was committed.

If a player taking a free puck fails to lift the ball at the first attempt, or fails to strike it with the hurley, they must strike it on the ground without delay. Only when he/she delays, may a player of either side approach.